

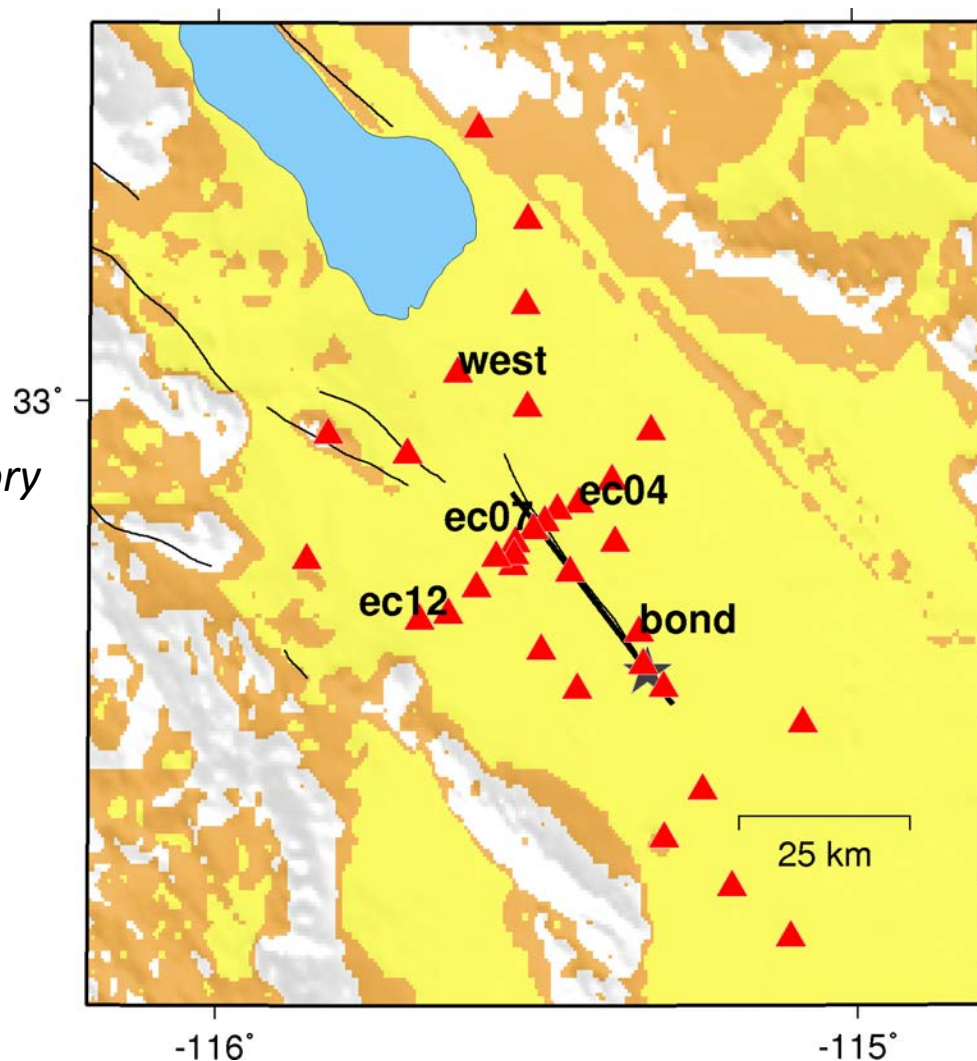
# Some Insights on Imperial Valley from Kinematic Modeling and Validation

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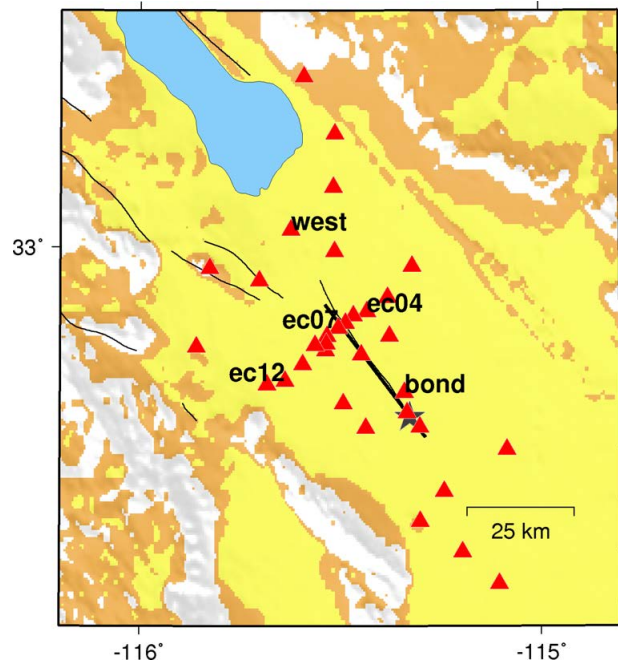
# GP2010: Broadband Hybrid Simulation Approach

*Graves and Pitarka (2010)*

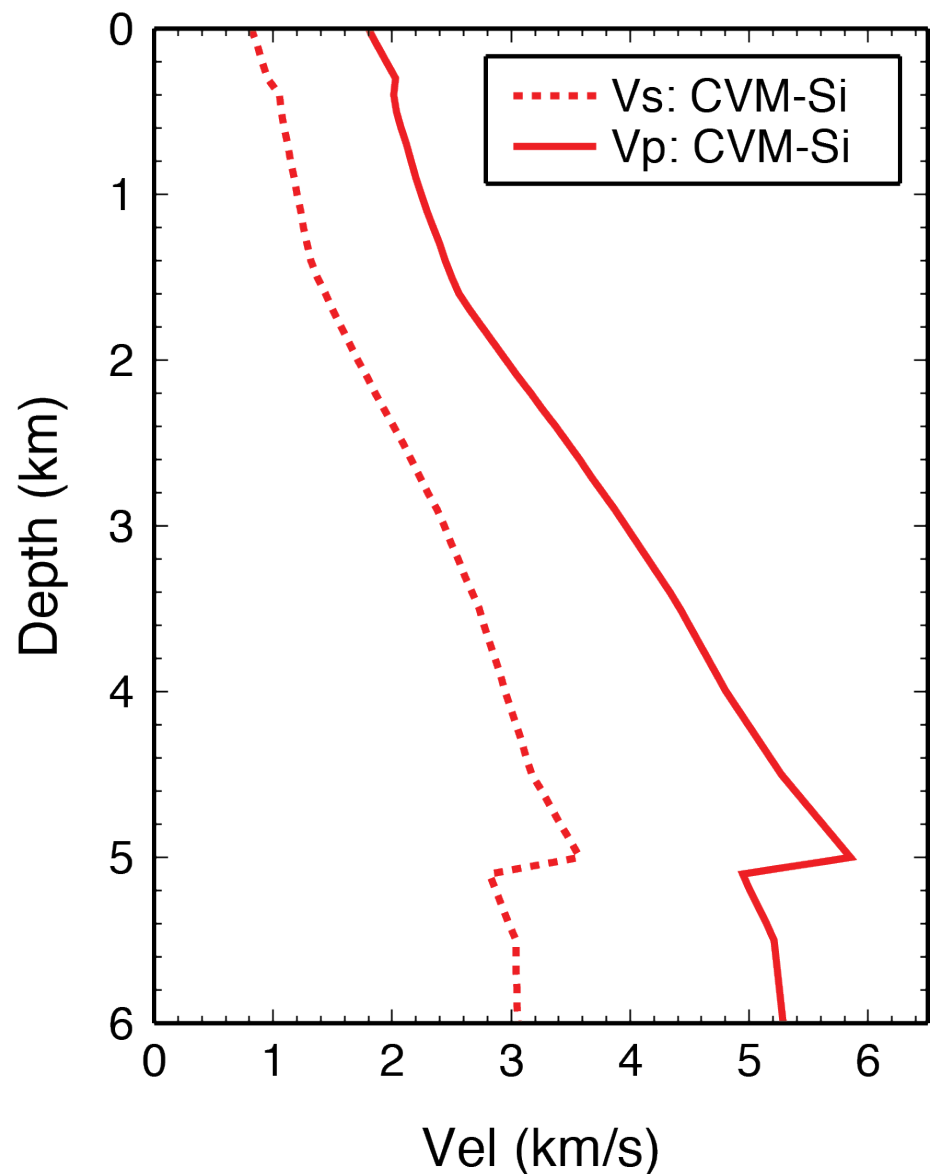
- Semi-deterministic approach at low frequencies ( $f < 1$  Hz)
- Semi-stochastic approach at high frequencies ( $f > 1$  Hz)
- Kinematic Rupture Generator
  - Unified scaling rules for rise time, rupture speed and corner frequency
  - Depth scaling of rise time (increase) and rupture speed (decrease) required to model shallow ( $< 5$  km) moment release
- Incorporate 3D velocity structure for low frequency model
- Site-specific Vs30 correction factors

# GP2010: Imperial Valley Velocity Structure

- SCEC Community Velocity Model (CVM-S4, CVM-Si) has unrealistically high  $V_s$  in Imperial Valley
- Greater than 800 m/s at ground surface

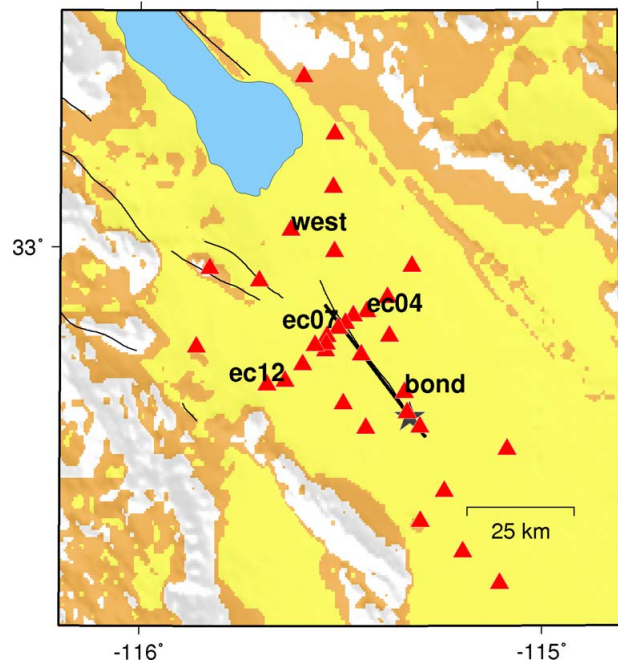


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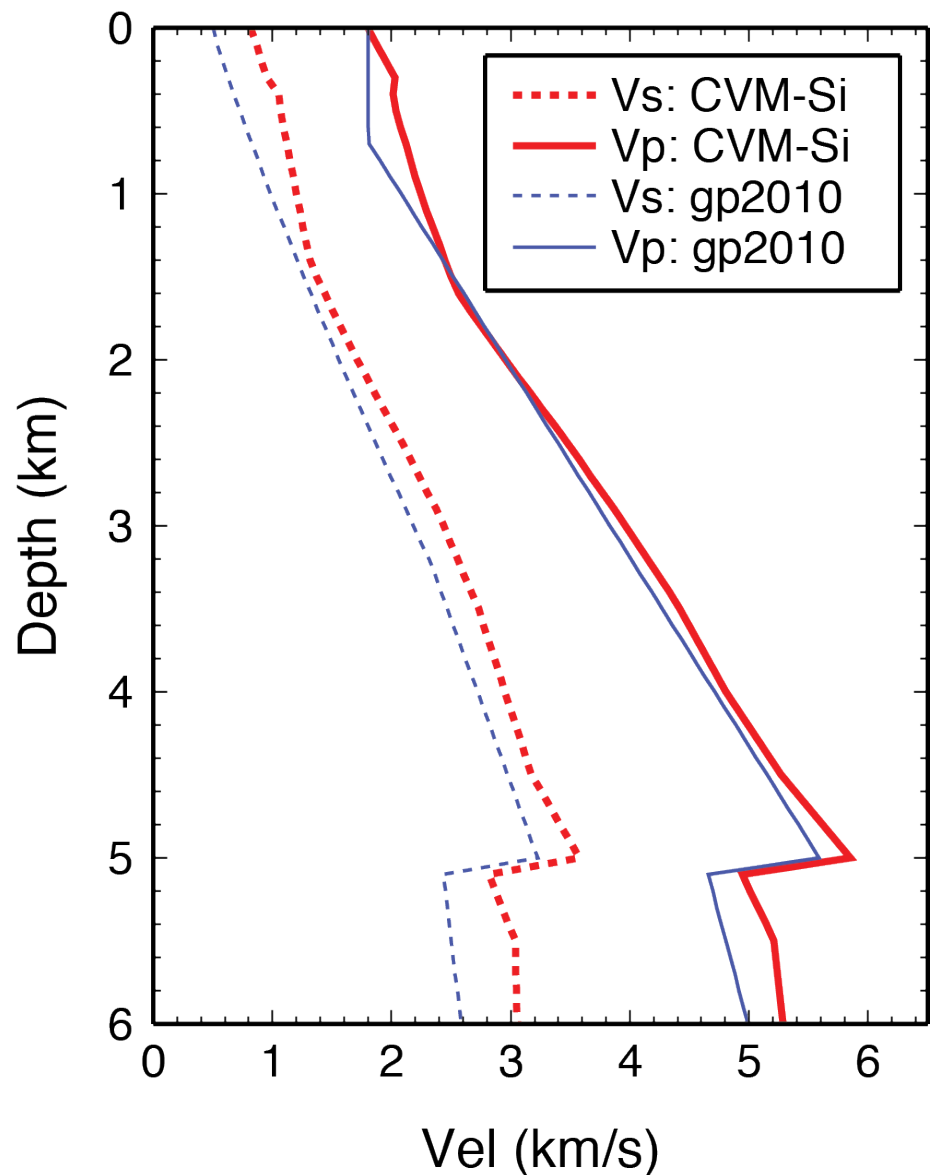


# GP2010: Imperial Valley Velocity Structure

- Modify basin velocity structure to reduce surface Vs to 500 m/s (*most sites have Vs30 around 200 m/s*)
- Accomplished by changing rules embedded in code

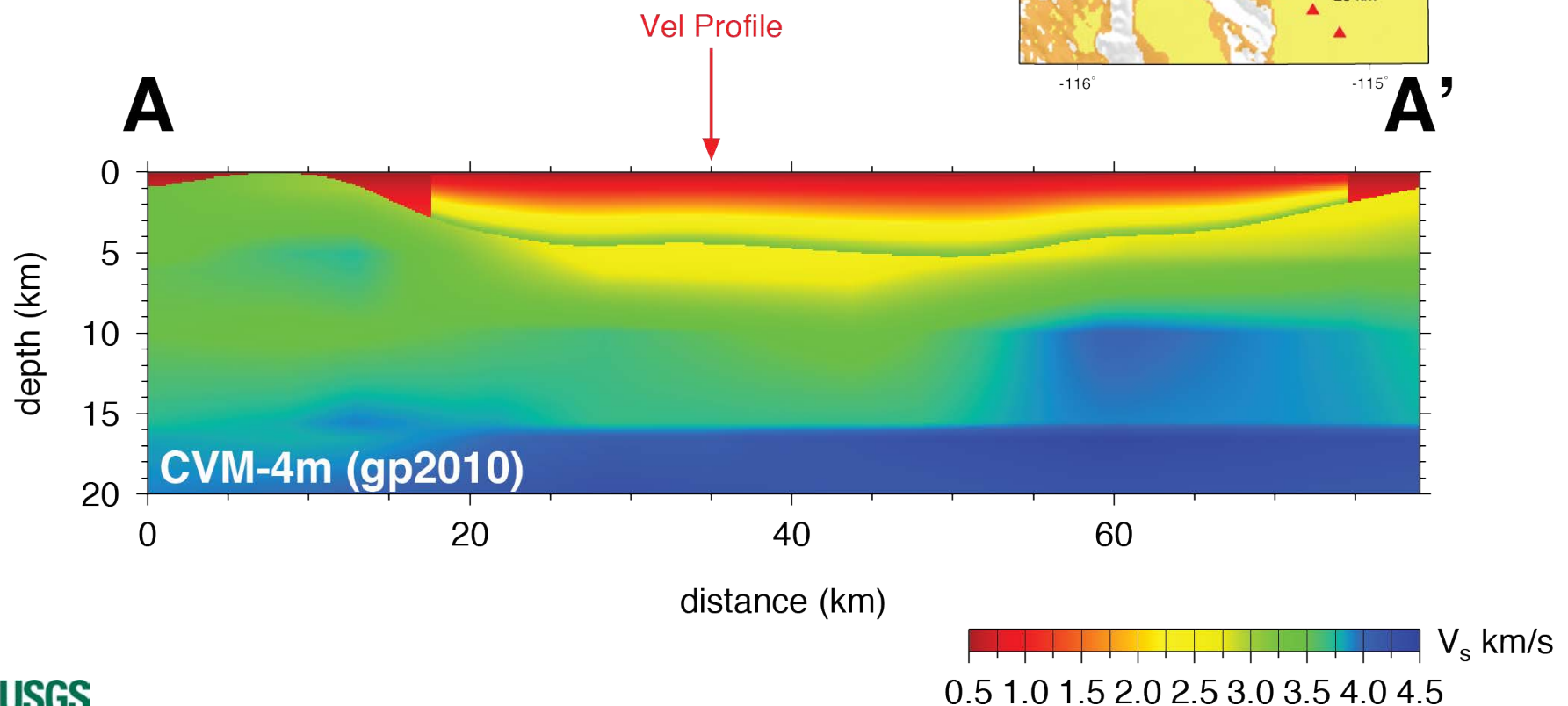


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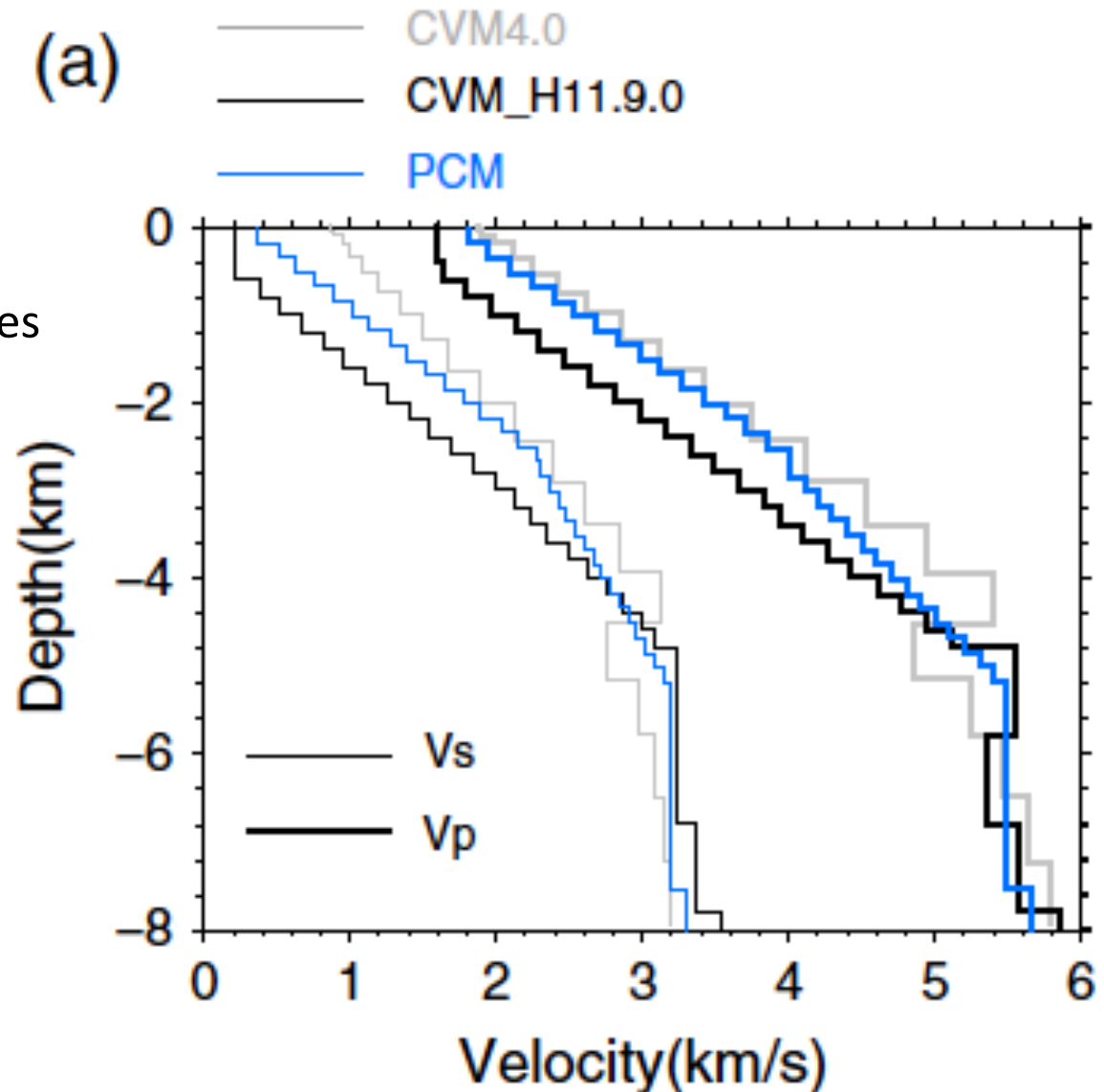
# GP2010: Imperial Valley Velocity Structure

- Modified CVM-S structure still retains some “oddities”
  - Velocity reversal within basin
  - Zone of reduced velocities along basin margins



# What about CVM-H?

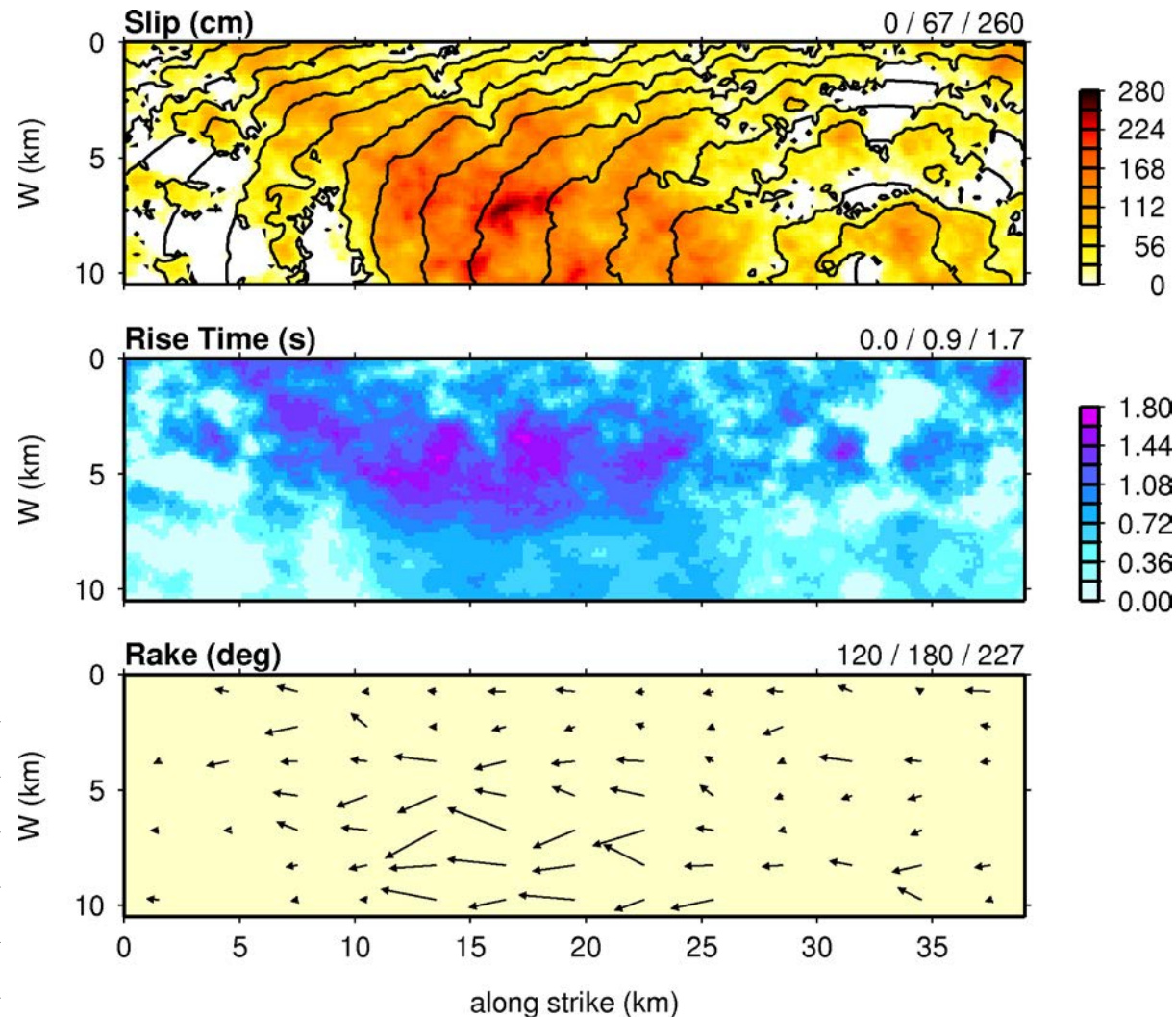
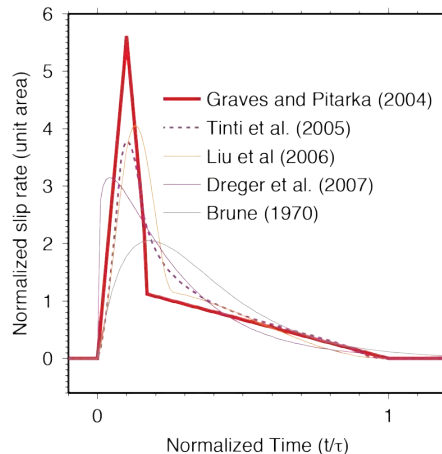
- Wei et al (2013) examined various 1D velocity structures for Brawley events
- CVM-S: **too fast**
- CVM-H: **too slow**
- PCM: **just right** (*similar to GP2010*)



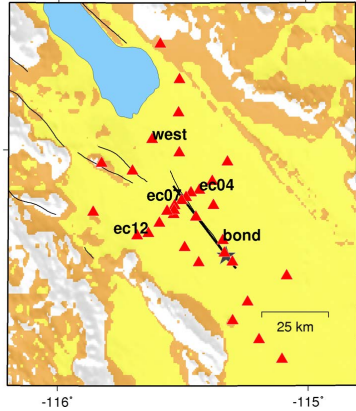


# GP2010: Kinematic Rupture Characterization

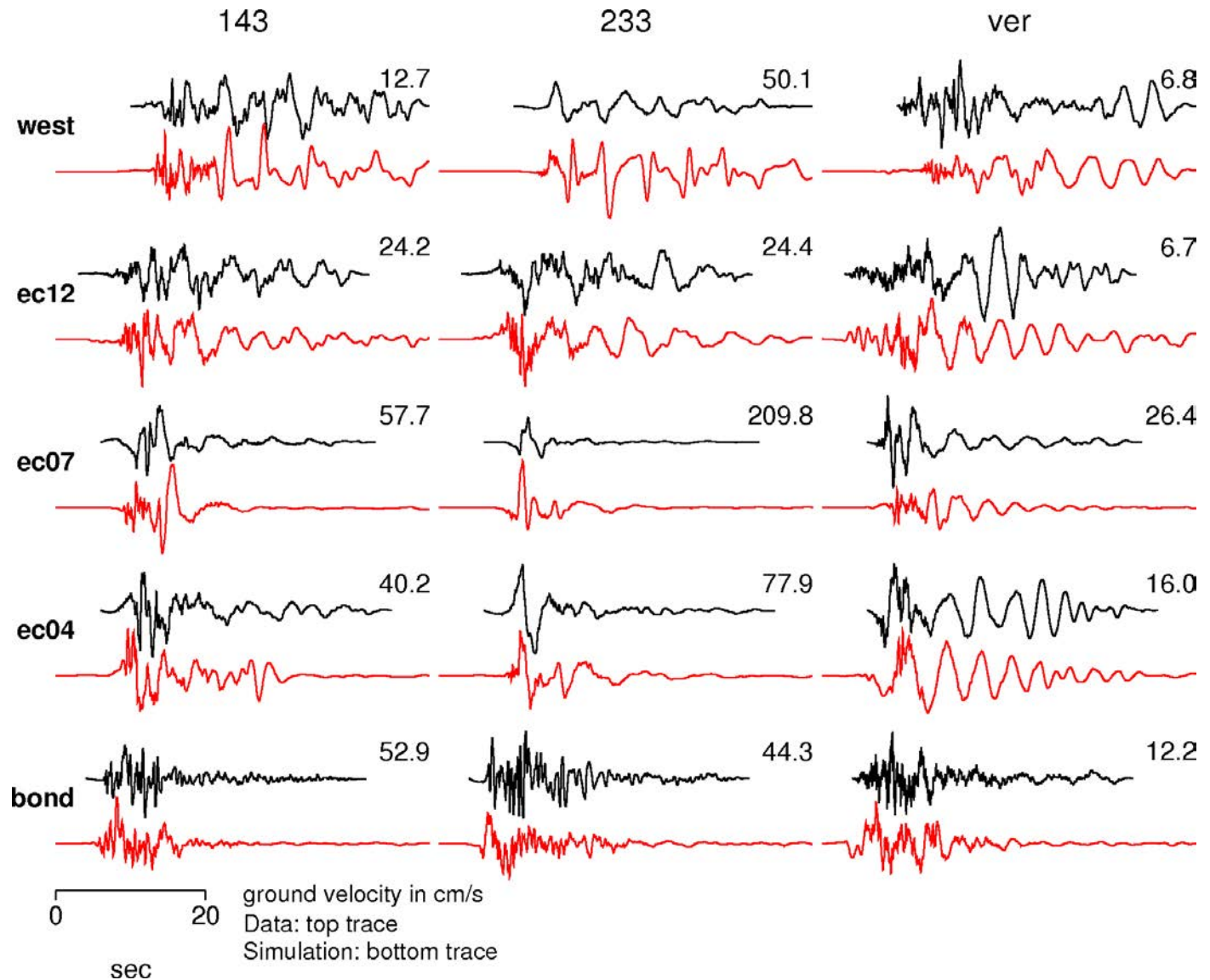
- Slip distribution modified from Hartzell and Heaton (1982) to have  $K^{-2}$  falloff
- Rupture time scales with local  $V_s$ , slip and depth
- Rise time scales with  $\sqrt{\text{slip}}$  and depth
- Rake is  $180^\circ$  with random perturbations



# GP2010: Broadband Velocity Waveforms

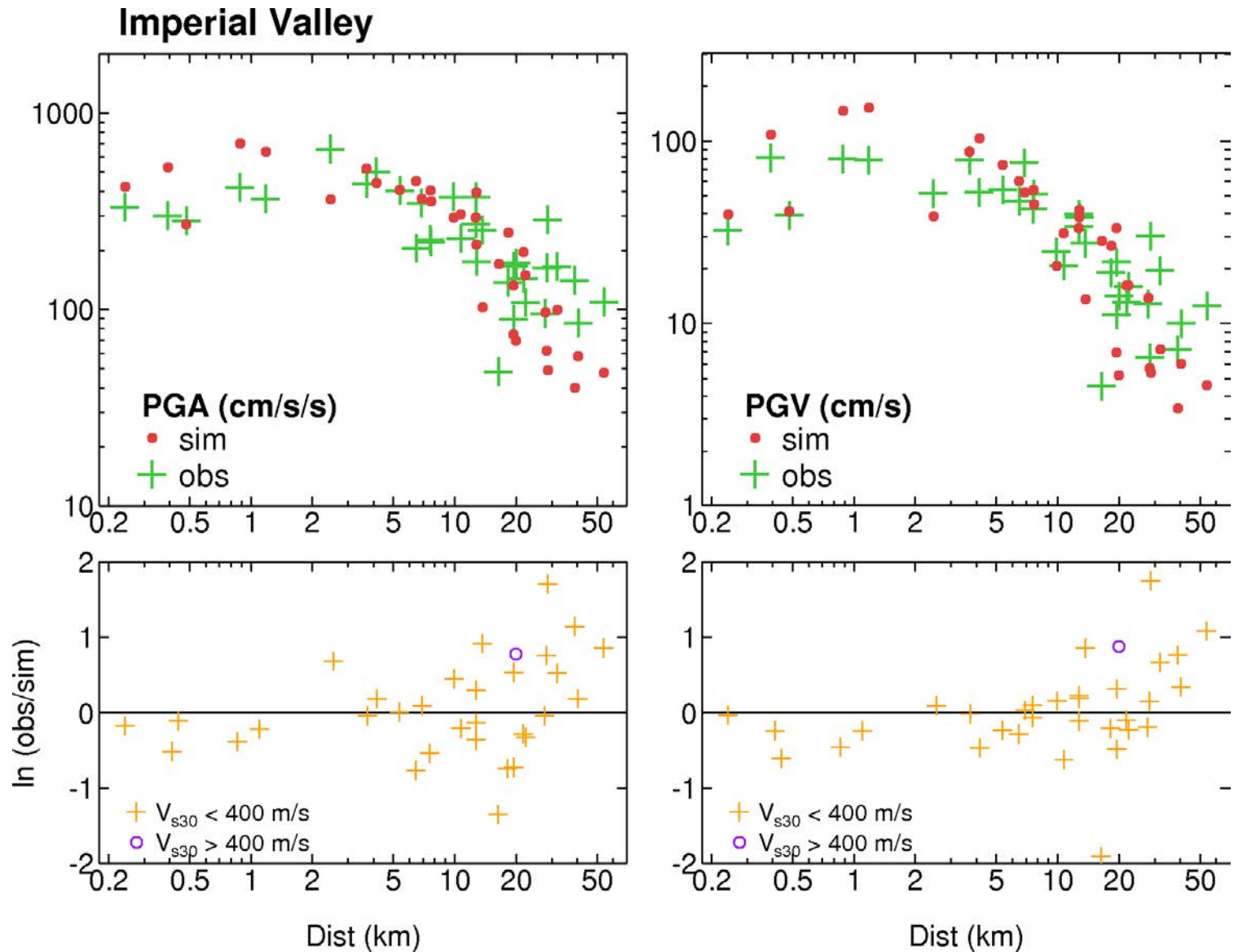


- Good match to waveform character
- Strong rupture directivity
- Strong basin response





# GP2010: Peak Ground Acceleration and Velocity



# GP2010: Spectral Acceleration Goodness of Fit

Residual:

$$r_j(T_i) = \ln[O_j(T_i)/S_j(T_i)],$$

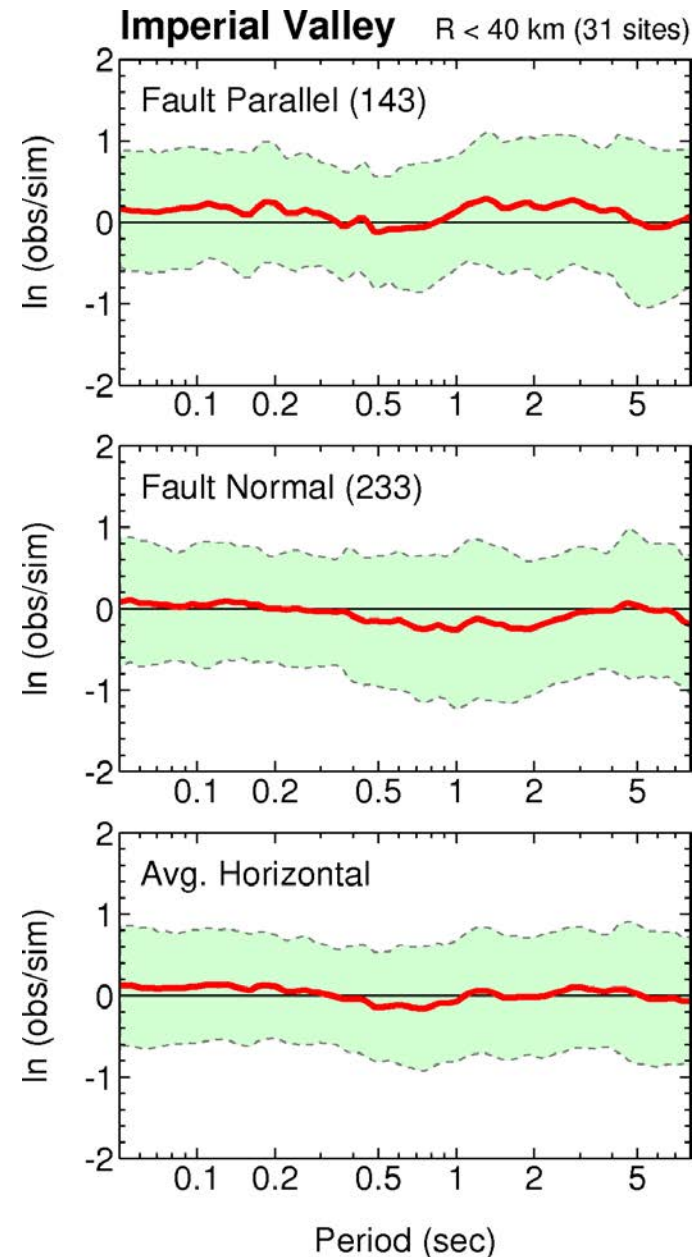
Bias:

$$B(T_i) = \frac{1}{N} \sum_{j=1,N} r_j(T_i),$$

Standard deviation:

$$\sigma(T_i) = \left\{ \frac{1}{N} \sum_{j=1,N} [r_j(T_i) - B(T_i)]^2 \right\}^{1/2}$$

- Bias is centered near zero: good
- Sigma near 0.8 indicates large scatter in residuals



# Recent Refinements to the GP Approach

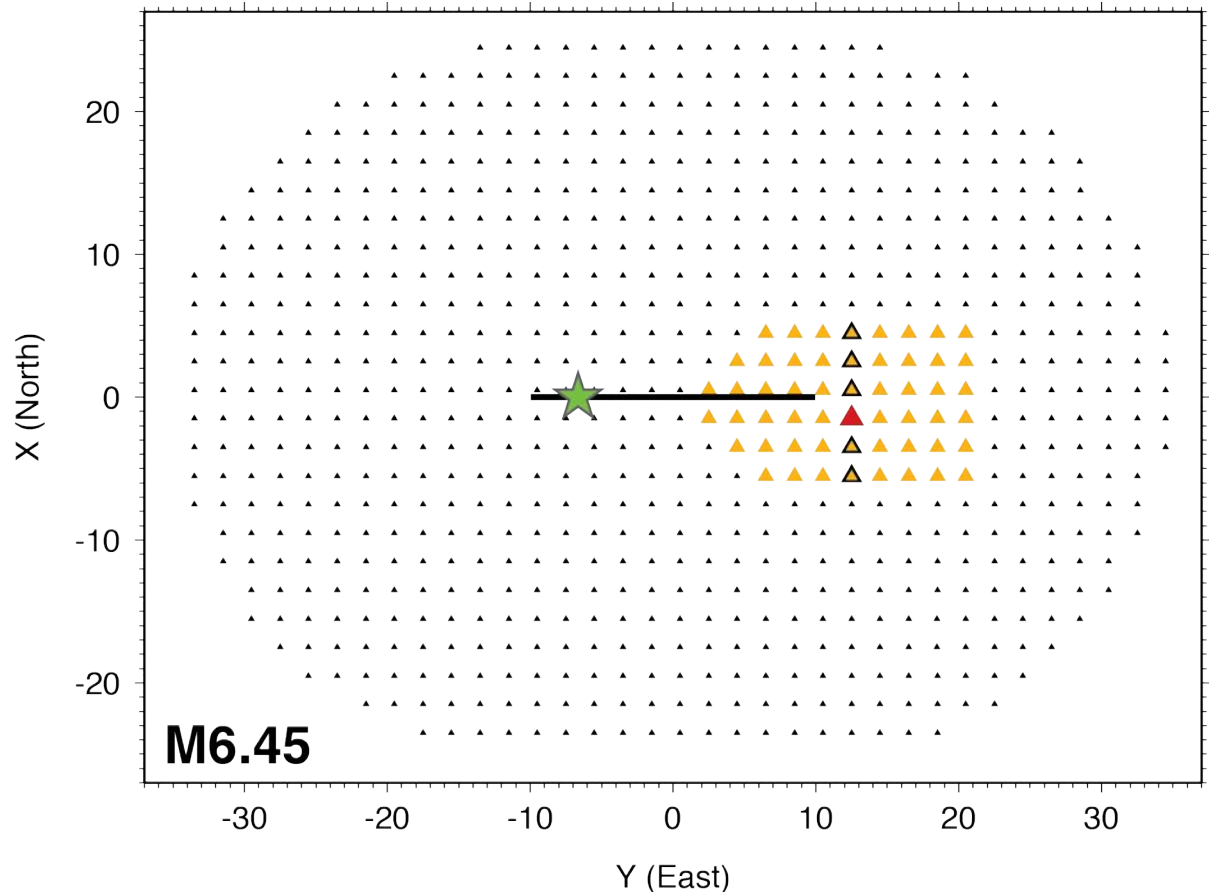
**GP15.4 (Graves and Pitarka, 2016):** Incorporate features that lead to homogenization of radiation pattern effects and saturation of amplitude levels as the deterministic approach is pushed to higher frequencies.

- Relax correlation structure among slip, rupture speed, and rise time
- Incorporate geometric complexities in fault surface
- Add stochastic 3D perturbations to velocity structure
- Incorporate near-fault low velocity region: “damage zone”

# Simulation Model

3D finite-difference  
computation using grid  
step of 25 meters.

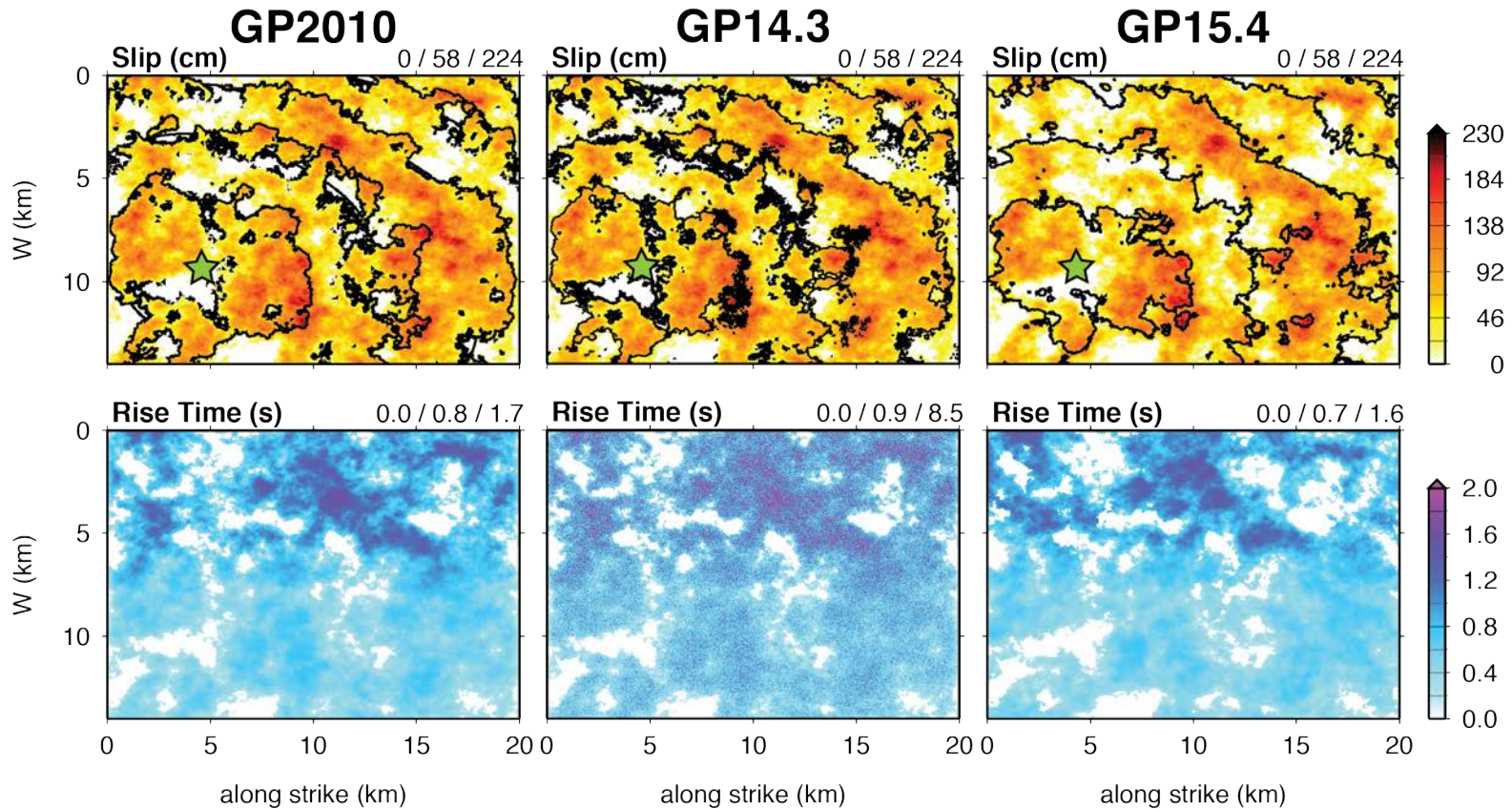
Upper frequency limit is  
about 8 Hz.



Not exact representation of Imperial Valley, but I wanted to  
get a sense of statistical properties of ground motions.

# Can you spot the differences?

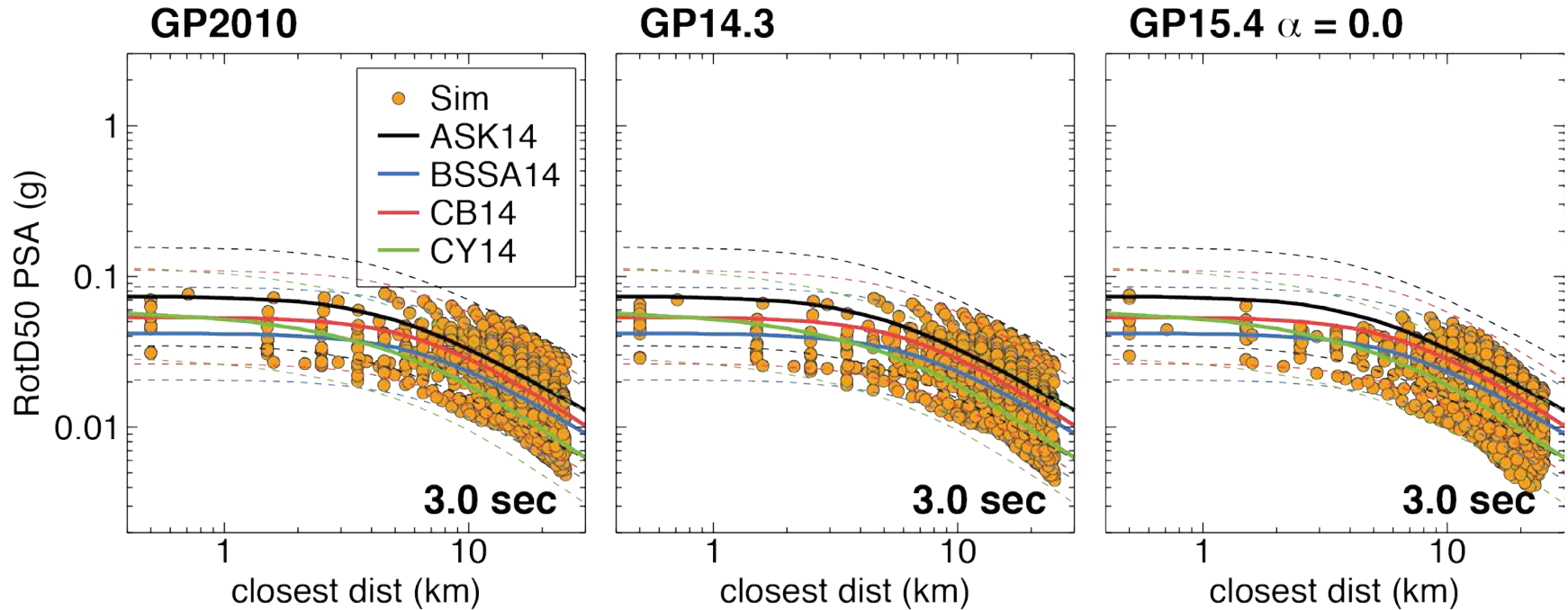
Slip distribution is same in all models



Refinements are subtle in appearance, but lead to significant differences in radiated ground motions.

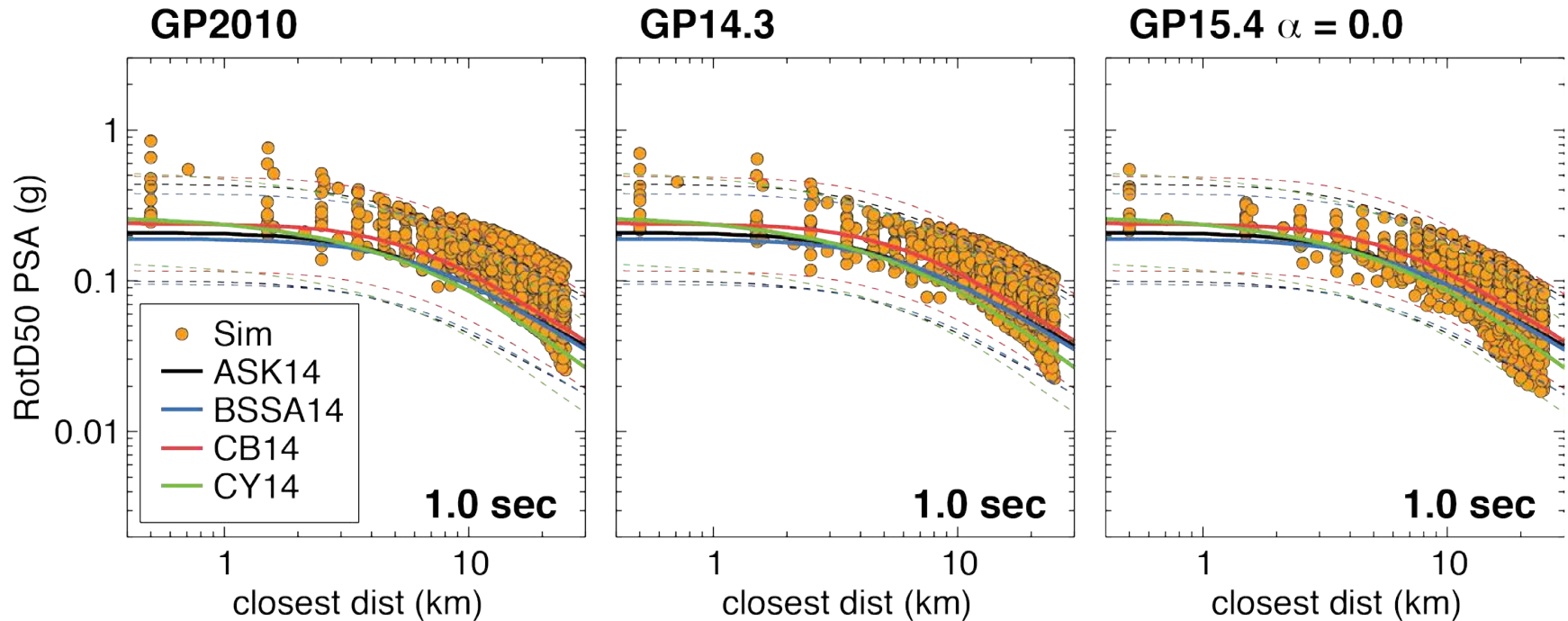


# Can you spot the differences?



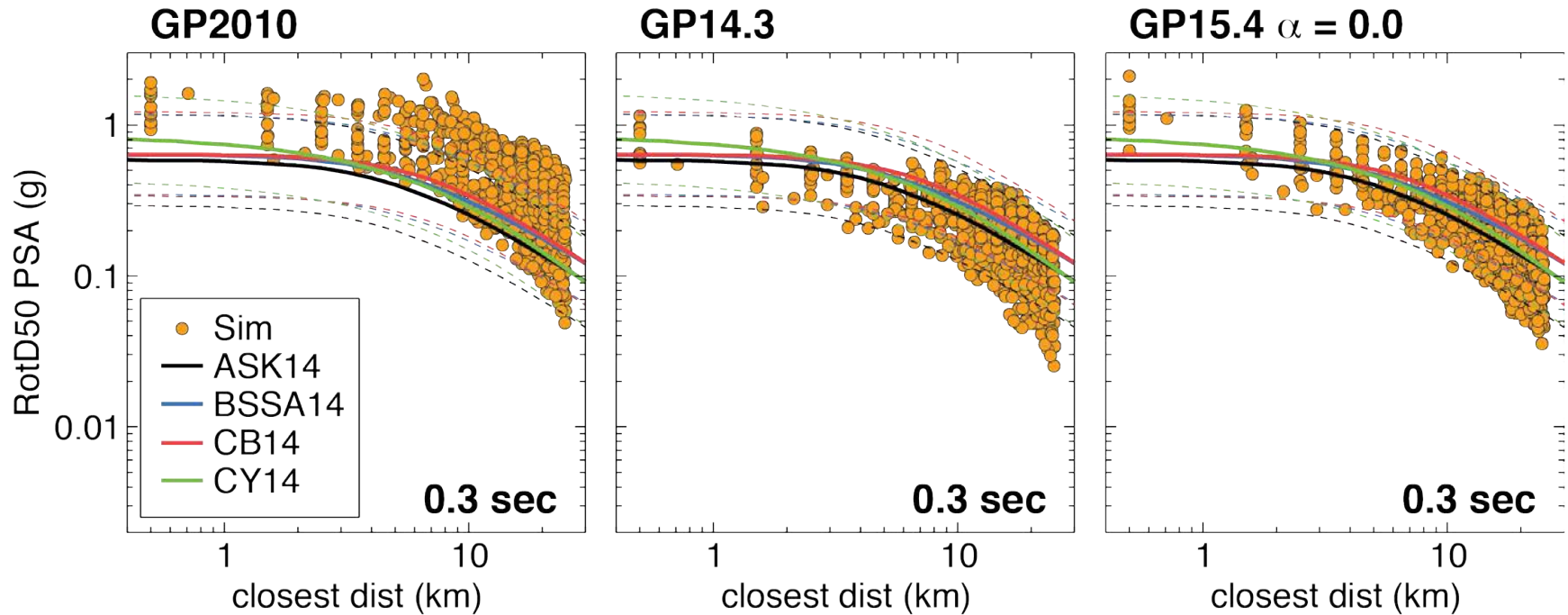
At low frequencies, all models produce similar ground motion levels

# Can you spot the differences?



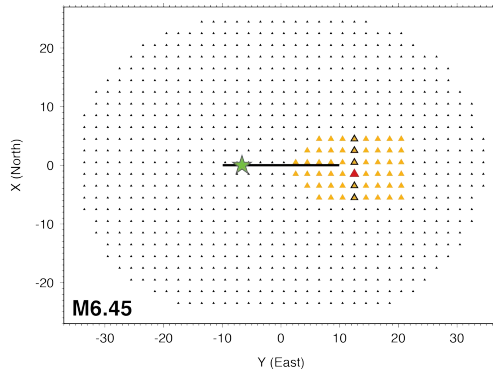
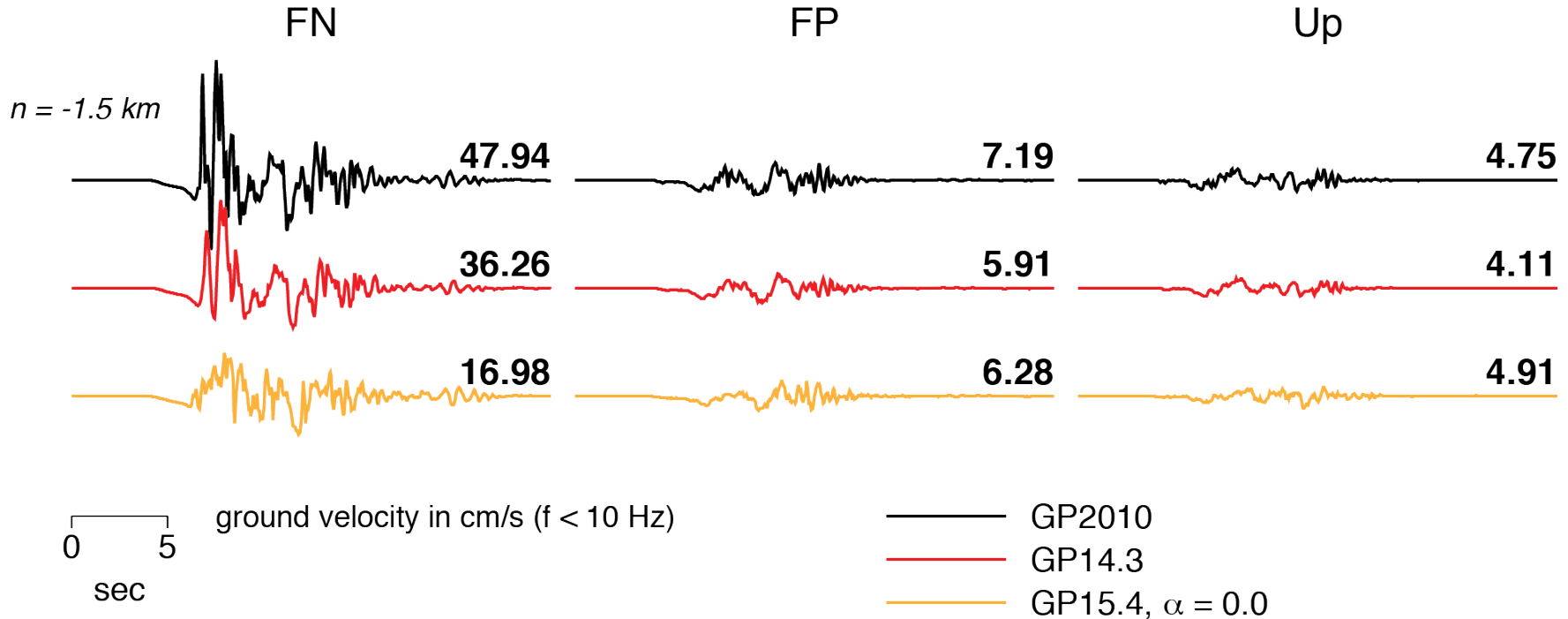
Moving to higher frequencies, the coherence in GP2010 begins to produce elevated ground motion levels

# Can you spot the differences?



At even higher frequencies, this trend only gets worse

# Can you spot the differences?

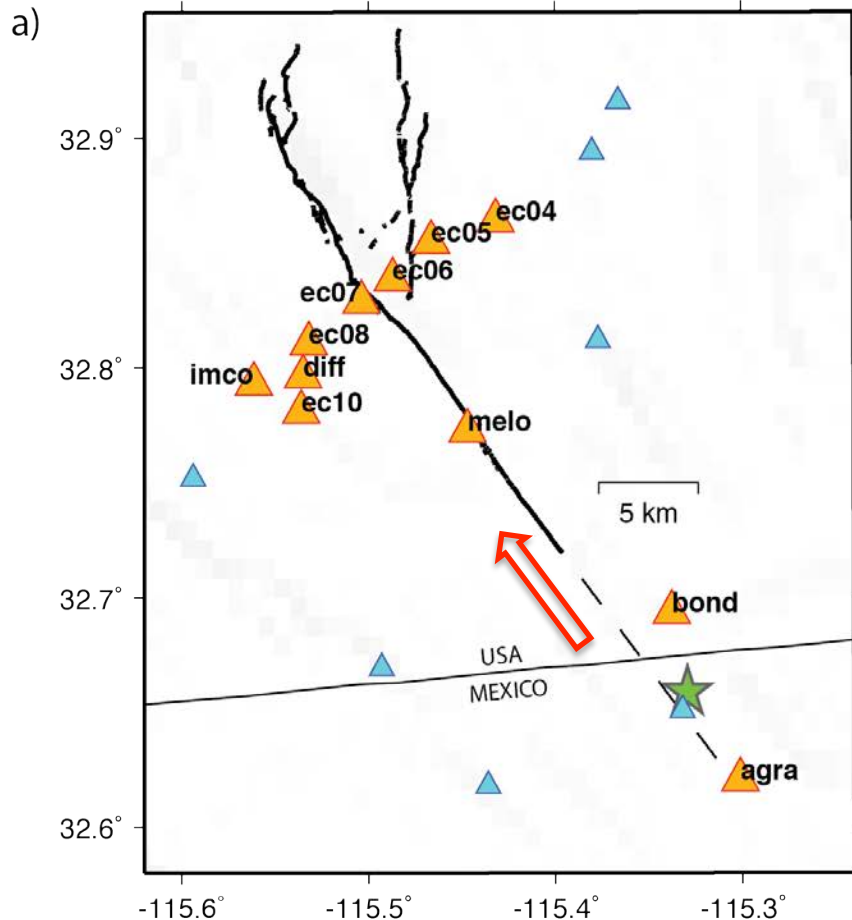


Strong coherency in GP2010 rupture leads to very strong rupture directivity effects (FN/FP  $\approx$  6, too strong?)

# IV79: Finite-fault Rupture Effects

Rupture directivity can lead to strong pulse-like ground velocity motions at lower frequencies

Strong polarization onto **Fault Normal** component

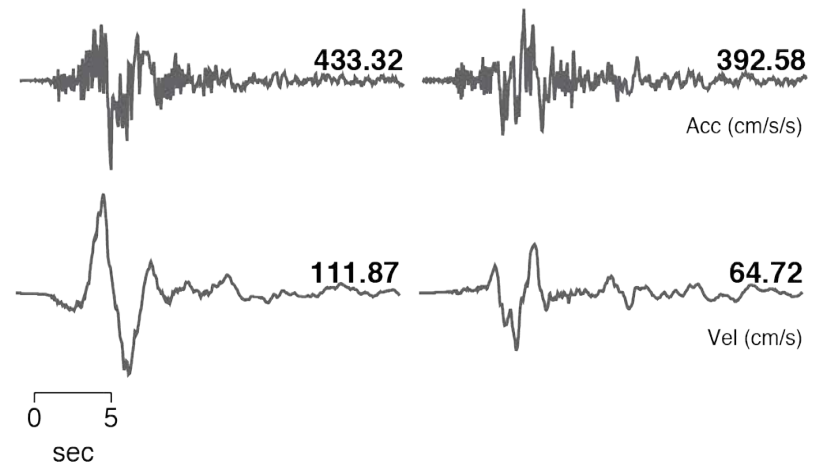


Imperial Valley 1979

ec06

FN

FP



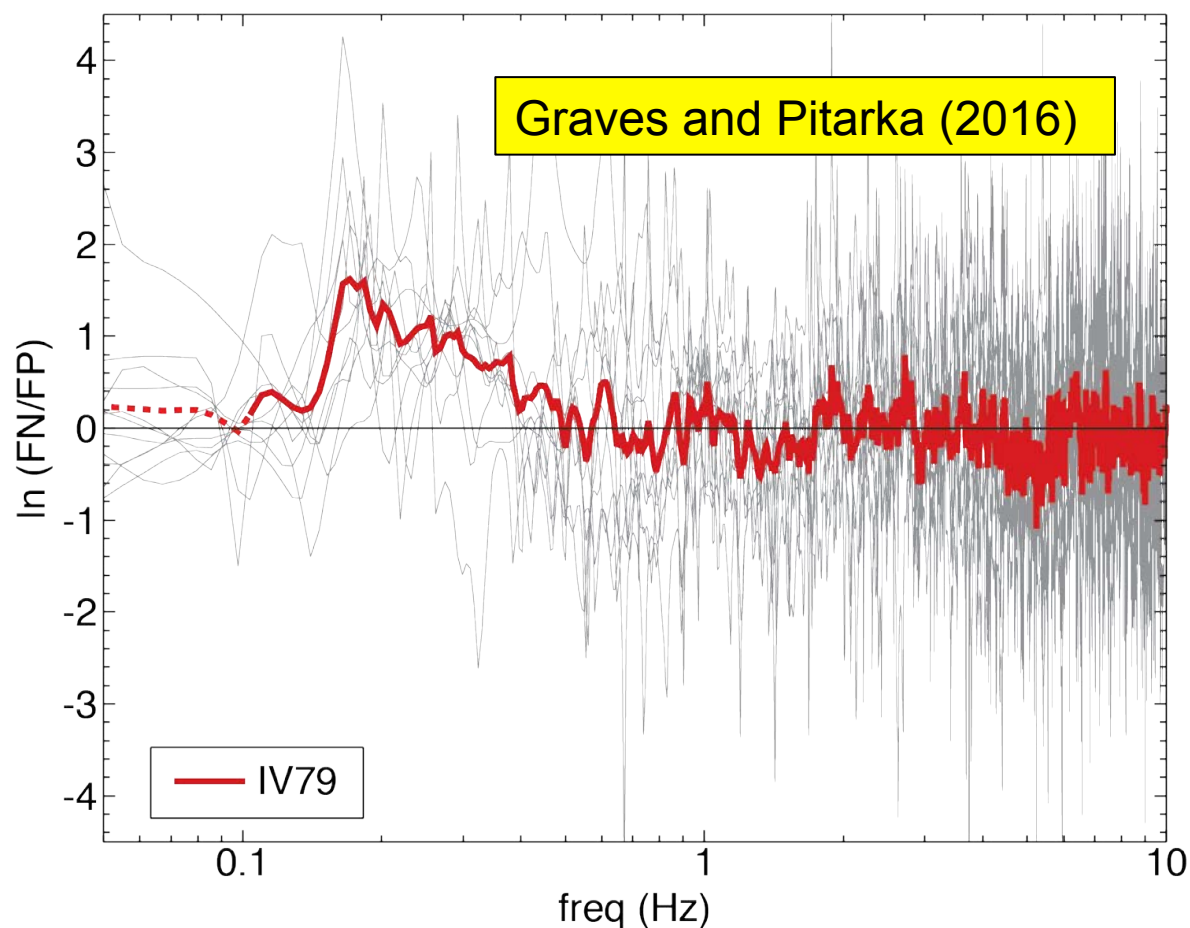


# IV79: Finite-fault Rupture Effects

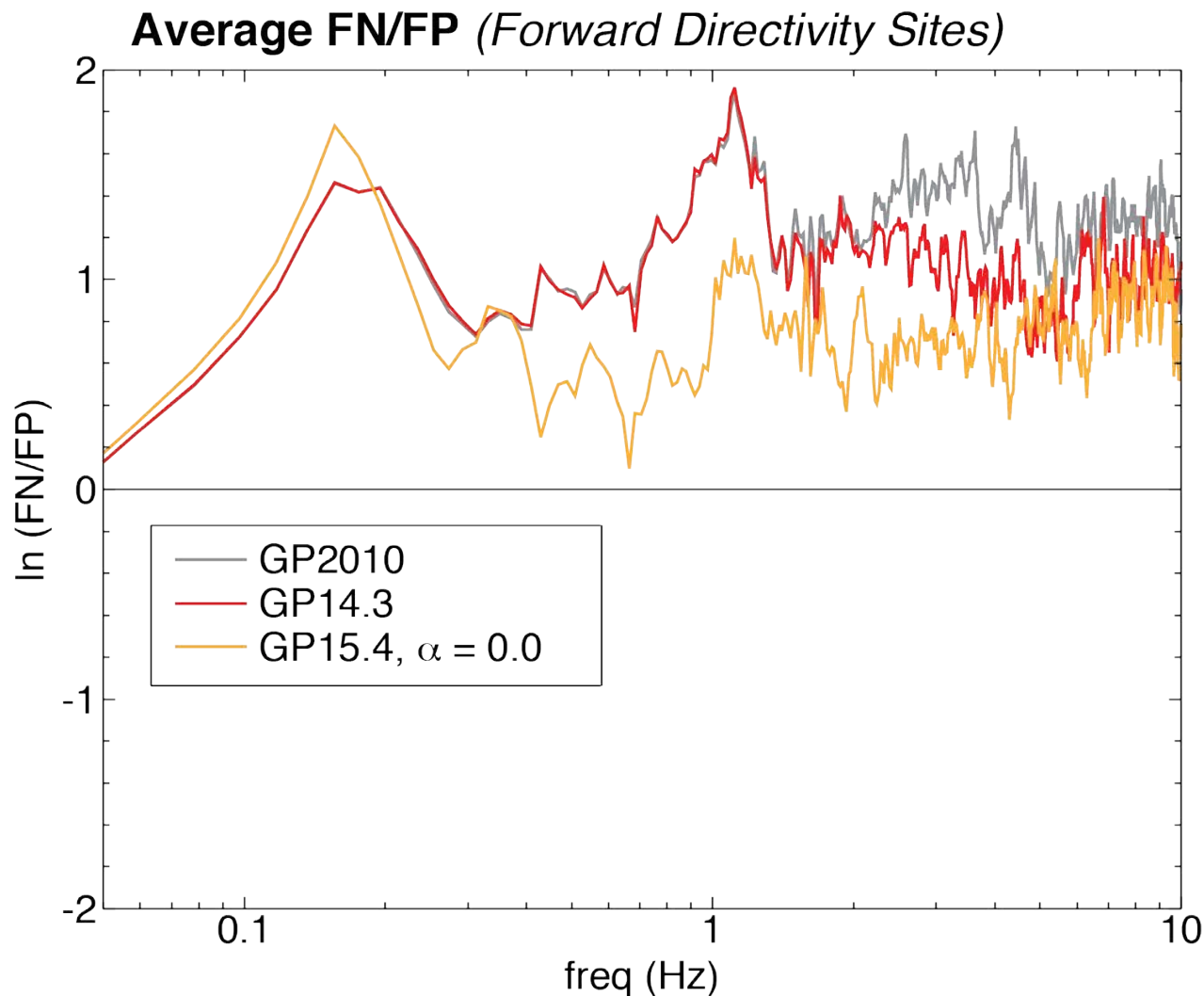
Strong forward directivity leads to **Fault Normal** > **Fault Parallel** for frequencies less than about 1 Hz

**Fault Normal**  $\approx$  **Fault Parallel** for  $f > 1$  Hz

IV79: Average FN/FP (*Forward Directivity Sites*)



# How do simulations perform?



Reduced correlations in GP15.4 lead to decrease in radiation coherence of higher frequency motions

# Rough Fault Parameterization

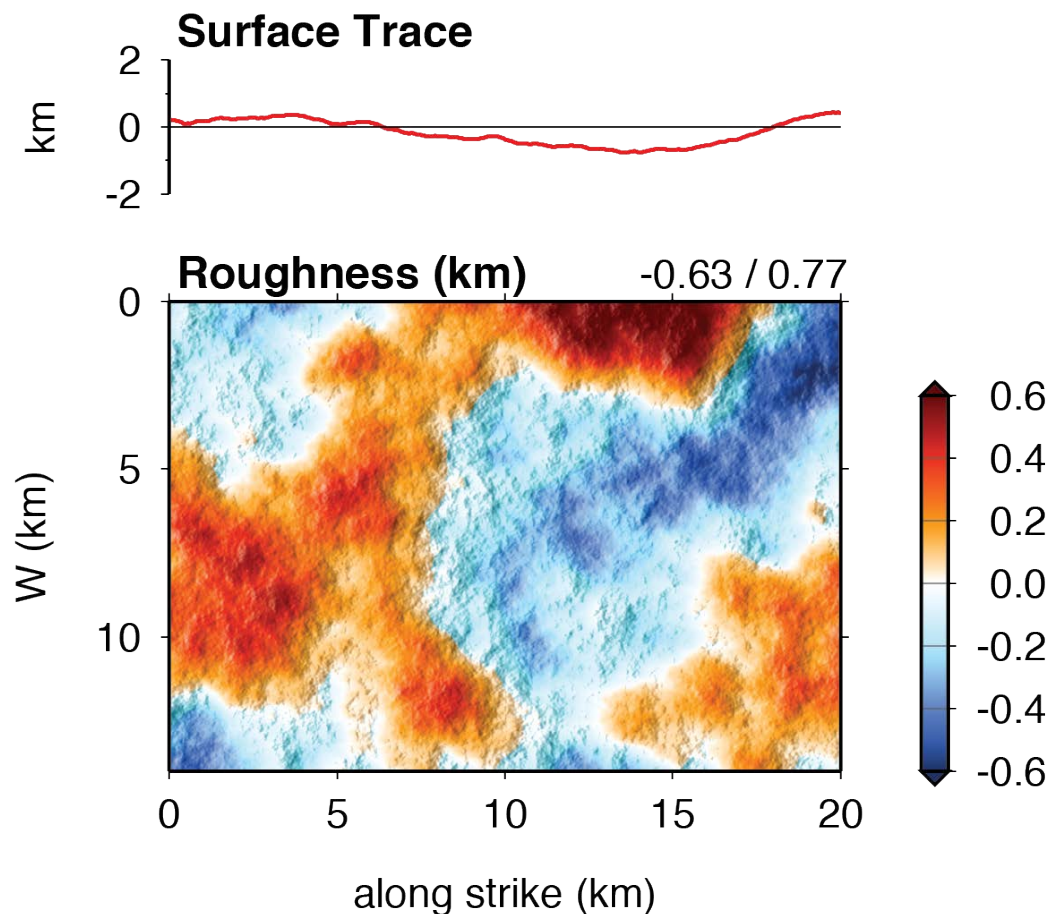
$$\alpha = 0.01$$

Roughness is stochastic, but follows a power-law distribution (e.g. Shi and Day, 2013).

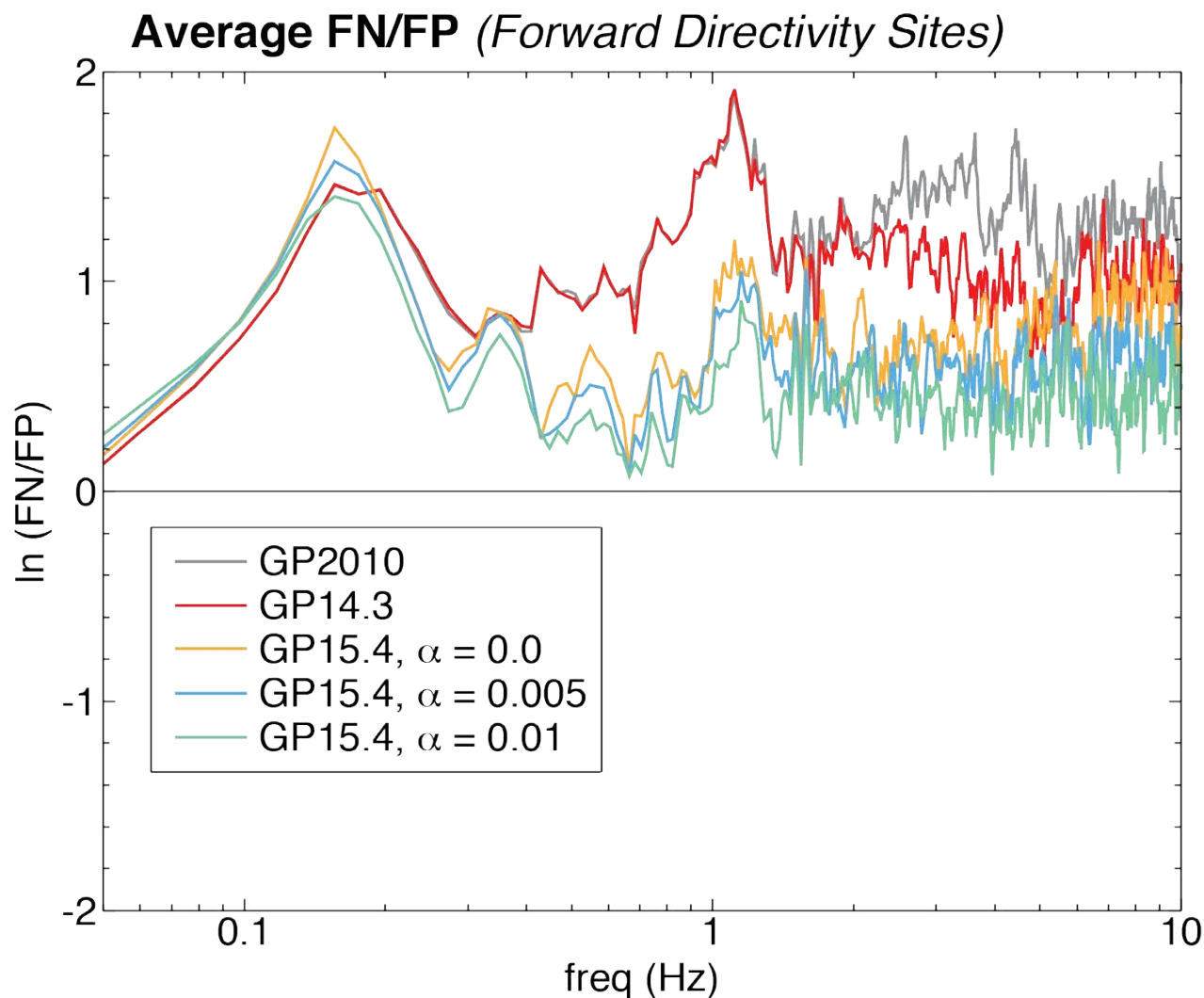
Alpha parameter controls the height of the deviations and is related to fault length:

$$h_{\text{rms}} = \alpha L$$

Estimates of  $\alpha$  for real faults range from 0.001 to 0.01.



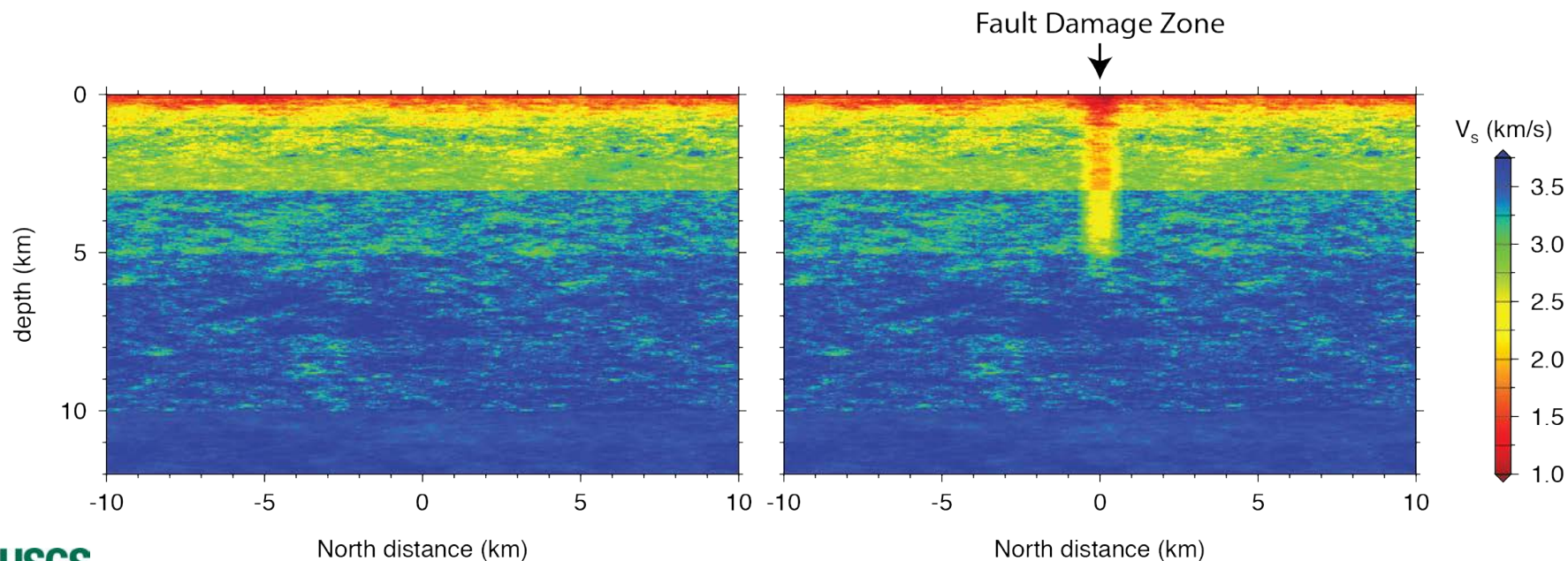
# Now include rough faults



Roughness leads to further decrease in radiation coherence of higher frequency motions

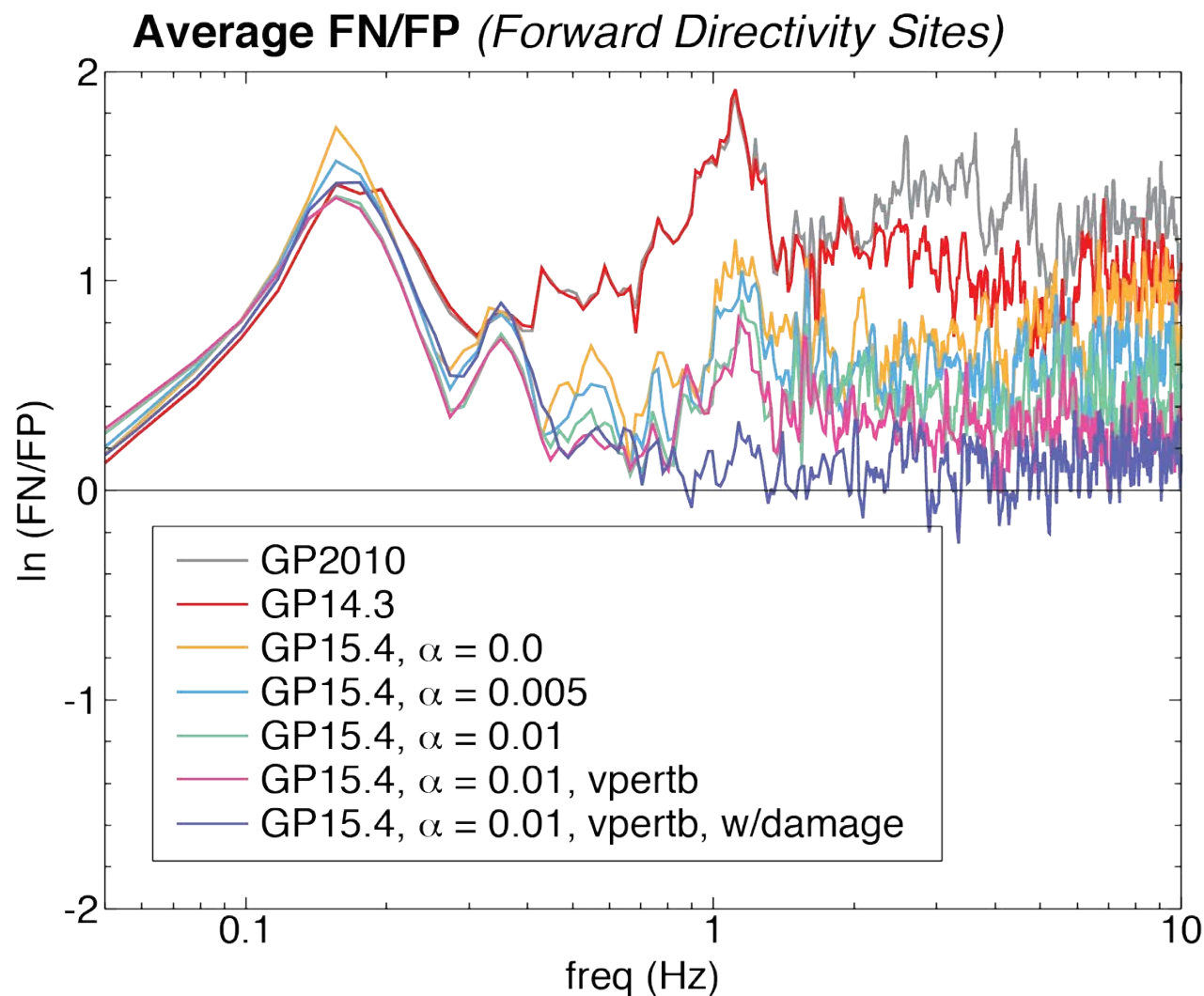
# Perturbations to Seismic Velocity Structure

- Following Hartzell et al. (2010), 3D stochastic perturbations are added to the background velocity structure.
- Perturbations follow a von Karman correlation function with correlation lengths ranging from 5-10 km horizontally and 1-2 km vertically. Standard deviations range from 1-10%.
- Surrounding the fault in the upper 5 km we apply a further reduction in seismic velocities to replicate the “damage zone” found along many active fault structures (e.g., Cochran et al, 2009).



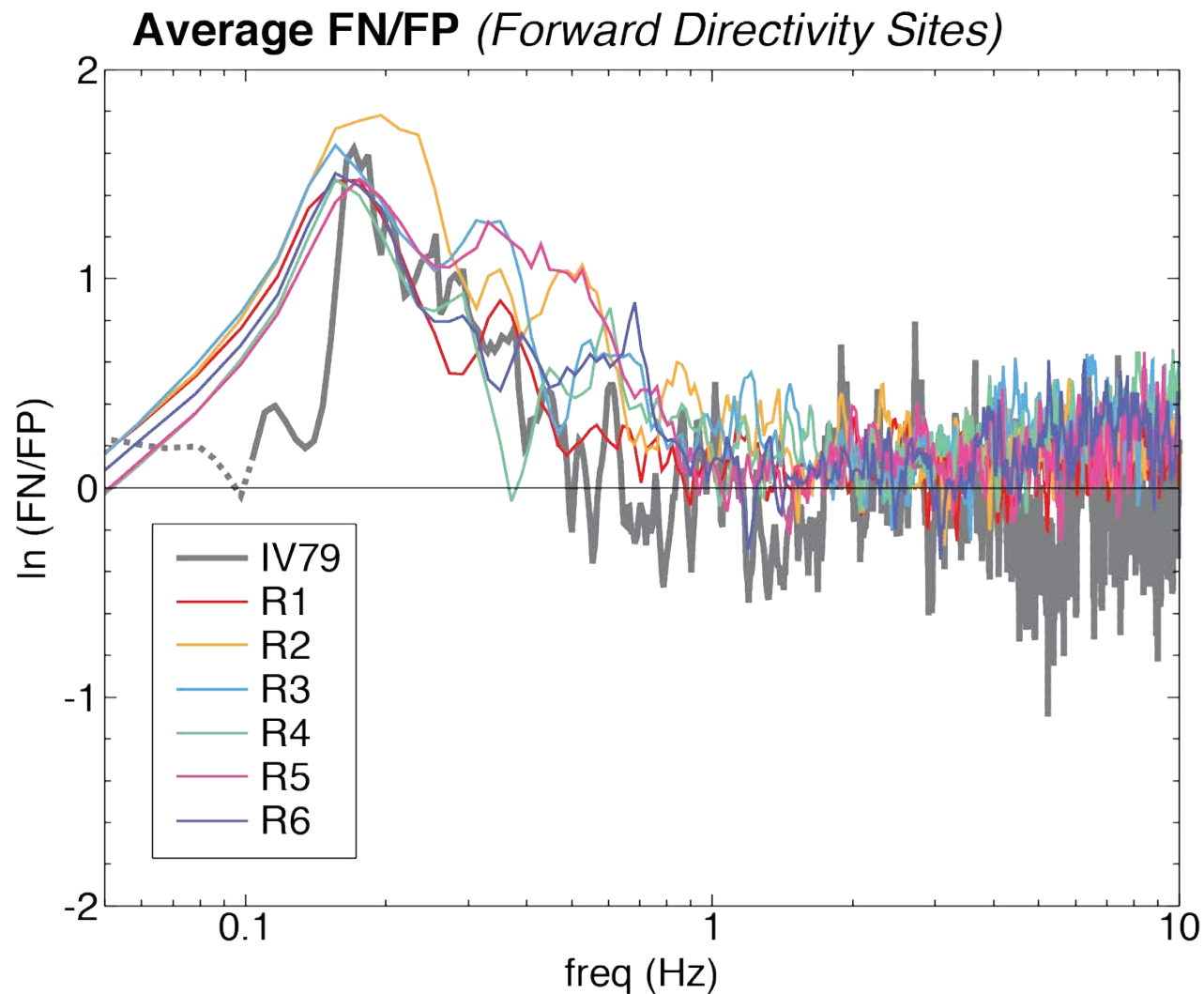


# Now include velocity perturbations

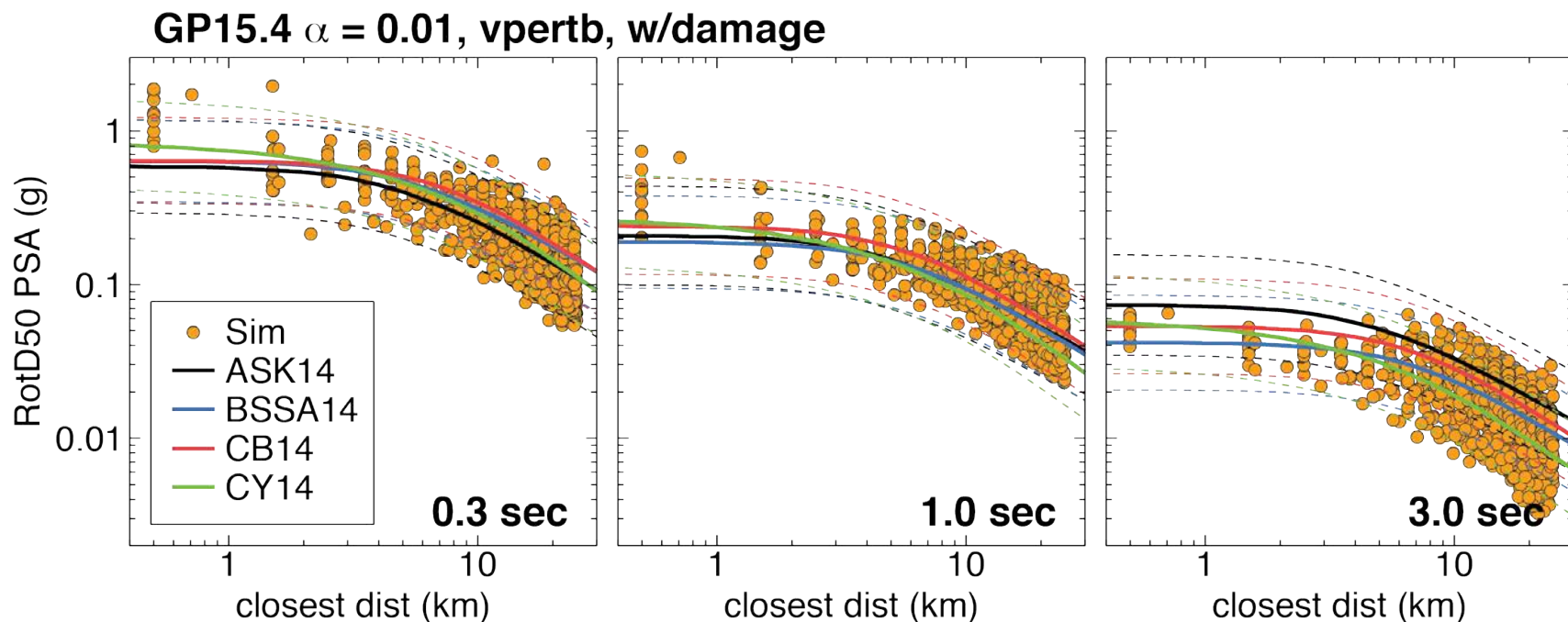


Velocity perturbations lead to further decrease in radiation coherence of higher frequency motions

# Multiple realizations nicely replicate IV79 behavior

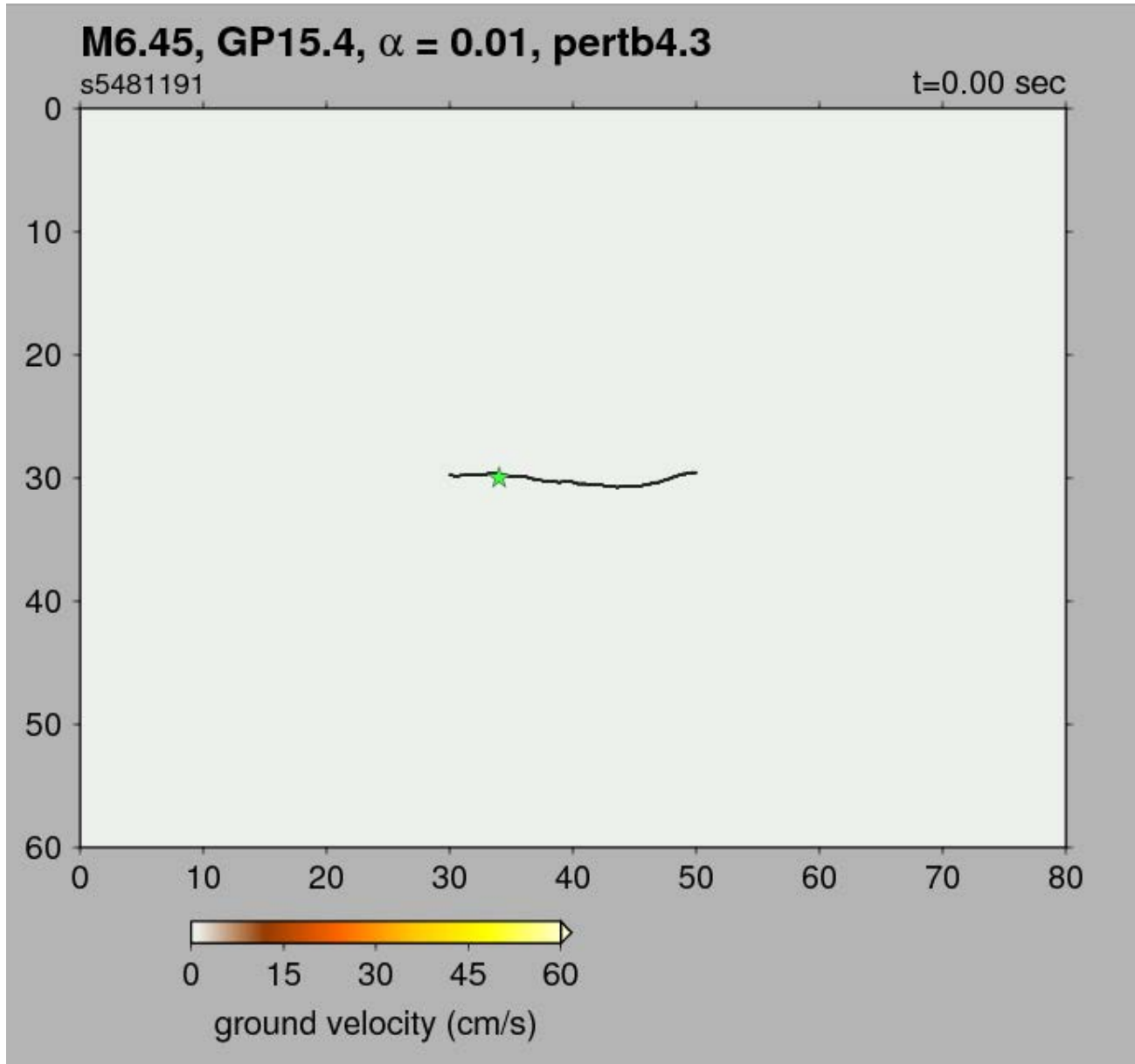


# And match expected ground motion levels



Drawback: Computations are intensive (~24 hours on 1600 CPUs)  
I have some ideas how to speed things up though ...

# Animation with all complexities included



# Summary

- **Imperial Valley provides key constraints on near fault ground motion behavior**
  - Rupture directivity: pulse-like near fault motions,  $FN > FP$  at low frequencies
  - Homogenization of radiation pattern at high frequencies ( $f > 1$  Hz,  $FN \approx FP$ )
  - Saturation of high frequency ground motion levels
- **Kinematic modeling can reproduce many features of Imperial Valley observations**
  - Waveform character
  - PGA/PGV vs. distance
  - Averaged spectral acceleration levels
  - Caveat: some concerns regarding current 3D CVM structure
- **Matching observed frequency dependence requires short-length scale features in rupture and seismic velocity structure**
  - Correlation among rupture parameters (slip, rupture speed, slip-rate, etc)
  - Fault roughness
  - Stochastic perturbations to 3D velocity structure
  - Effects of near fault “damage zone” (upper 5 km)
    - Reduced rupture speed
    - Increased rise time
    - Reduced seismic velocity and lower  $Q$